Dmytro Nimchynskyi

iOS Developer

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Lublin, Poland

GitHub Profile

in LinkedIn Profile

B Languages

English

Highly proficient (B2-C1)

Polish

Highly proficient (B2-C1)

Ukrainian

Native

Russian

Fully proficient (C2)

{} Skills

Programming Languages:

C/C++, Swift, JavaScript, TypeScript, HTML/CSS, SQL

Web:

React, Express, MongoDB, Rest API, Node.js, Vite, Tailwind

DevOps & Tools:

Git, Docker, Xcode, VS Code

ios.

SwiftUI, UIKit, Combine, Async/Await, CoreData, SwiftData, MapKit, Swift Package Manager

- 🏎 Interests

Basketball, Formula 1, Open Source, Roman Empire, Rock

Education

Master's Degree, Computer Science,

University of Maria Curie-Skłodowska

⊘
Oct 2022 – present | Lublin, Poland

Bachelor's Degree, Computer Science,

University of Maria Curie-Skłodowska ∂

Oct 2018 - Sep 2022 | Lublin, Poland

Professional Experience

SoftServe, Internship

Jul 2022 - Dec 2022 | Lviv, Ukraine

The internship focused on the development of existing software and the implementation of mobile and web projects. My tasks included:

- Implementation of new functionalities in SwiftUI and MapKit.
- Fixing bugs in the applications (API calls with Combine & Async/Await, CoreData retrieving, SwiftUI views)

Technologies I've worked with are **Swift, SwiftUI, CoreData, Combine, Async/Await** and **MapKit**.

Projects

Hoop Shop, Basketball Gear Shopping App *⊗*

- A native shopping app designed specifically for basketball enthusiasts on iOS.
- Shop for basketball equipment with the convenience of filtering by various categories, size selection, and color preferences.
- Built using Swift, SwiftUI, and Google Cloud Firestore.

Yummy, Food Ordering App *⊗*

- An iOS-based food ordering service that provides users with a seamless experience.
- Browse nutritional information, edit your cart, and create a user profile for easy food ordering.
- Developed using Swift, the SwiftUI framework, and UIKit components, following the MVVM architecture.

Barcode Scanner, Barcode Scanning App *⊘*

- A barcode scanning app for iOS, capable of scanning EAN-8, EAN-13, and QR codes.
- Allowing users to easily access additional information about any product.
- Developed using Swift and UIKit, with the MVVM architecture. The user interface is built with SwiftUI.

Weather, Weather Forecast App *⊘*

- This iOS weather application provides users with real-time weather information for their current location.
- Quickly access accurate weather data, including temperature, humidity and wind speed.
- Developed using **Swift** and **SwiftUI** with **OpenWeatherMap API** as a data provider.

Card Workout, Workout Helper App *⊘*

- This simple self-tested app injects fun and unpredictability into your training routine.
- Continuously generates random playing cards until the user decides to stop. Each card corresponds to a unique basketball drill.
- Built in Swift and UIKit programmatically.

Social Network, Team Project ∂

- A comprehensive social networking platform that includes personal and group chats, post creation, commenting, and liking.
- Created as part of a collaborative effort during my second-degree studies.
- Developed using **JavaScript**, **React**, and **Spring**, with project management facilitated through the **Jira** platform.